QUIZ SHOW

BASED ON ICT PROJECT-WORK

Created by:

TARNAI GÁBOR

1. Lesson content – Introduction of the topic; Topic and method relation:

In this class L2 learners do a quiz show in class. It is based on cooperative work, and Ls work in pairs. First, they choose their favourite comedies and do their own research on them. Afterwards, they compile questions and answers, and insert them into a **Jeopardy PowerPoint** in class. In fact, they put on their own show and gather all the ideas to produce the ideal visual representation of their cherished TV show. Finally, they act out their quiz shows while they take turns so that everyone should have the chance to act as a host (or hostess) and a player to make the best use of the **Jeopardy PowerPoint Activity**.
The lesson is entirely based on cooperative work with the extensive use of the Direct Method and ICT in class.

2. Competences to improve:

Personal competences	Social competences	Cognitive competences
self-esteem, confidence, self-control, adaptability to L2 environment, external and internal motivation, fact-finding and analysis, gathering data empirically	empathy, cooperativeness, communicative rationality, team-building, raising cultural awareness	critical thinking, analytical skills, higher order processes of application and evaluation, successful intelligence, cultural adaptability to L2 environment

3. Target group:

Secondary school students. Ages: 15-18. Grades: 9-12.

4. Preliminaries:

Pre-intermediate, intermediate and upper-intermediate groups. (Impossible for beginners.)
(A2; B1; B2; C1), with the sound knowledge of Microsoft PowerPoint application.

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PÉCSI TUDOMÁNYEGYETEM
UNIVERSITY OF PÉCS

KAPOSVÁRI EGYETEM
H-7400 Kaposvár,
Dr. Guba Sándor u. 40.
Tel.: +36 82 505-800

H-7633 Pécs, Szántó Kovács János u. 1/b.
Tel.: +36 72 501-500

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5. Teaching materials and equipment:

A computer lab with PowerPoint application for the **Jeopardy PowerPoint Activity** program and a projector.

6. Comments and remarks:

In the case of pre-intermediate L2 learners it is vital to compile the questions and answers in class. Doing so, the class should be a double lesson, at least. For upper-intermediate Ls, however, the preparatory phase can be homework and the focus may be shifted onto the quiz show part. The original PowerPoint grid is not copyright and is borrowed from the educational site: http://www.dukeofdefinition.com/lotf.htm but you can use different versions. As a possible follow-up, Ls should use only keywords in the grid, and the players should form the questions just like in the real Jeopardy.

7. Lesson plan:

Pre-Tasks

Task 1

Warming-up: What is your favourite situational comedy? How much do you know about it? What do you know about the main characters /the actors/the voice actors/the setting /the plots/the seasons?
L2 learners should pick their beloved sitcom, and, in pairs, they should collect ideas and write them down in a mind map or a structure chart.

Tasks

Task 2

Draw a grid and compile different aspects to your favourite sitcom show. In the headline part, write main characters /actors/voice actors/settings/plots/seasons/episodes/famous quotes to name but a few. Then write questions starting with the easy ones and putting them into the **$100** cell. Working all the way down, write more and more difficult questions.
Fill in all the cells, but be careful – you must know the answers! Always consult your partner to double check the questions and the answers!
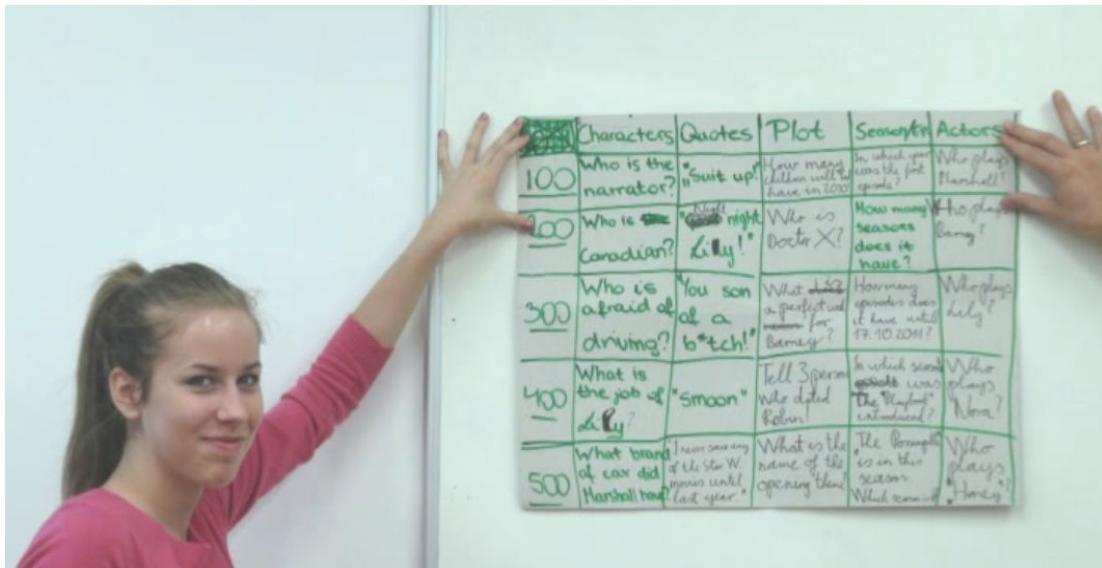
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Nemzeti Fejlesztési Ügynökség
ÚMFT infovonal: 06 40 638 638
NFÜ   nfu@meh.hu • www.nfu.hu

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The Worksheet for <u>How I Met Your Mother</u> Jeopardy
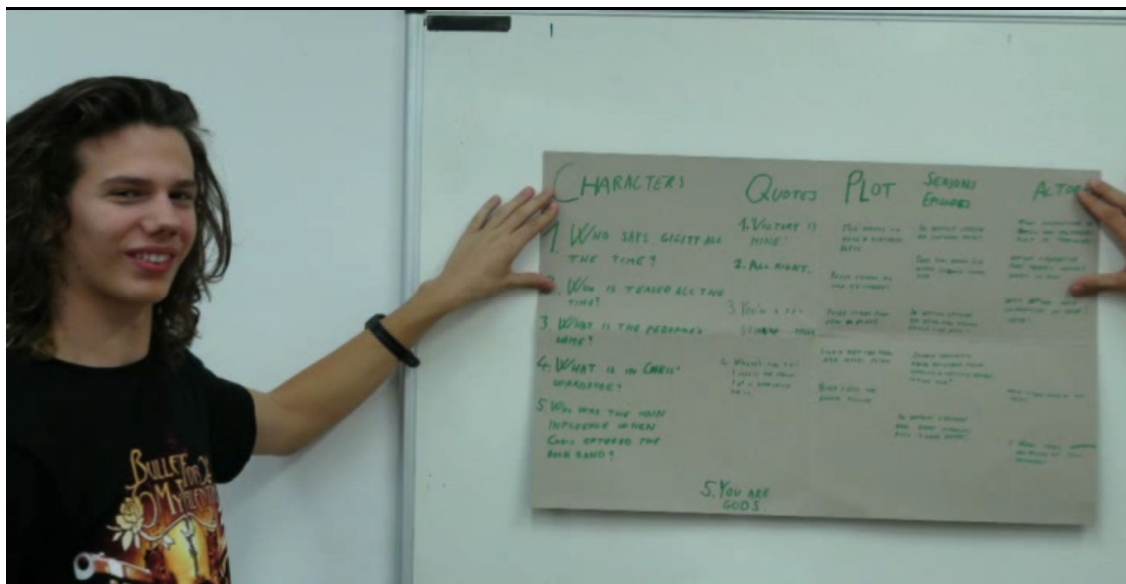
The Worksheet for <u>Family Guy</u> Jeopardy

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Task 3

Use the **Jeopardy PowerPoint Activity** program to write your questions and answers into the corresponding cells. In the Title part, write the name of your favourite sitcom. In the Topic rubrics write in the different topics. Afterwards, under each topic write your questions starting with the simple ones and producing more complicated ones as you work downwards. The questions should be brief and funny, so should the answers. Don't forget that compiling your quiz is very important as it is essential for the game itself!

Let's see an example. You want to choose the animated cartoon *Family Guy*[1] so you type **Family Guy** in the title part. In the topic part you can type in **Characters.**

Family Guy

Characters	Quotes	Plot	Season/Ep	Actors
Q $100	Q $100	Q $100	Q $100	Q $100
Q $200	Q $200	Q $200	Q $200	Q $200
Q $300	Q $300	Q $300	Q $300	Q $300
Q $400	Q $400	Q $400	Q $400	Q $400
Q $500	Q $500	Q $500	Q $500	Q $500

Final Jeopardy

In the **$100 Question** (from Characters) part, you may ask "Who says 'gigity' all the time?" Go to the **$100 Question** slide and type **Who says 'gigity' all the time?**

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[1] *Family Guy* is an American animated television series created by Seth MacFarlane for the Fox Broadcasting Company.

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$100 Question from Characters

Who says 'gigity' all the time?

Then go to the **$100 Answer** part and type the right answer **Glen Quagmire**.

$100 Answer from Characters

Glen Quagmire

Then go to the **$200 Question** slide and type in the next question and so on until you complete the grid.

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Task 4

Prepare for the studio quiz. One of you should operate the PowerPoint grid, while the other acts as the host or hostess of the show.

Task 5

Pick players and play the game. Read out your topics and ask your players to choose. Click on the **$100 question** and read it aloud allowing enough time to think. If they give the answer, click on the question and the answer appears. If their answer is correct, click on the return sign and it will go back to the grid. You can go on to the **$200 question**. If they pass or give the wrong answer, click on the return sign and it will go back to the grid. Pick another player and continue the game.

Post-Tasks

Task 6

You should evaluate your own projects. Use the chart to evaluate your work:

Aspects	Points
The Structure of the Jeopardy PowerPoint (Did you complete the grid? Did it work well?)	1-5
Topics (The choice of topics such as characters/actors/plots/seasons/episodes/ famous quotes)	1-5
Grammar, spelling, other mistakes (Did you use correct grammar/spelling/ punctuation?)	1-5
The Game Show (Did you put on a stunning show? Did you introduce the people there? Did you explain the rules to the players?)	1-5
Total:	

If you think you did a perfect job, write 5 points in the cell. If there were some hiccups, write 4. If you think the show did not go well, go for 2 or 3. If you had serious problems with the grid or they had difficulty understanding your questions, you should work on your grid a lot more.
Possible follow-up:

Task 7

Construct **Jeopardy PowerPoint grid** using only keywords/names/character in the grid, and the players should form questions just like in the real Jeopardy Quiz.

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8. Visuals:

There is a detailed description of the **Jeopardy PowerPoint** grid and a closer look at the activities in the video.

9. Evaluation and assessment:

A great way of mastering students' speaking skills and enhancing ICT skills using authentic material and placing the task itself in a advanced, light-hearted context while producing game shows of their own.

10. Related Works:

1. Mr. Lettiere's English on the Web. http://www.dukeofdefinition.com/index.htm. Updated July 18, 2011.
2. Richards, J.C.: The language teaching matrix. Cambridge: CUP, 1990.
3. Widdowson, H.: Aspects of language teaching. Oxford: OUP, 1990.